

nft connlimit

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xt_connlimit

- ratelimit number of connections per src/dst host
- uses conntrack
- Datastructure: hashtable + rbtree + linked list
- Datapath operation:
 - hash(key) => rbtree
 - lookup(key) in rbtree => list
 - count number of conn nodes in that list
 - conn nodes look like ct tuples (no pointer to conntrack objects!)
 - garbage collection of stale objects from packet path
- Key = saddr or daddr
- Key & mask also possible

nf_conncount

- Datastructure + API (Florian)
 - data = init(family, keylen)
 - destroy(data)
 - count(data, key, ct_tuple, ct_zone)
- List API (Pablo)
 - lookup(list, ct_tuple, ct_zone, &addit)
 - add(list, ct_tuple, ct_zone)
 - free(list)

nft connlimit support

- New extension: nft_connlimit
 - Stores just a list of conn objects
 - No hashtable + rbtree
 - nft add set x y { type ipv4_addr\; }
 - nft add rule x y ct count over 2 drop
- Combine them with ‘meters’

```
nft add rule filter input ct state new tcp dport 22 \  
meter xyz { ip saddr ct count over 2 } counter reject
```
- Fixed policies (TODO):

```
nft add ct counter filter bad-guy1 { over 2 }  
nft add ct counter filter bad-guy2 { over 6 }  
nft add rule filter input ct state new tcp dport 22 \  
ct count name ip saddr map { \  
1.2.3.4 : “bad-guy1”, 2.3.4.5 : “bad-guy2” } reject
```
- Open issues: New default set size.